

SFBAC-NYLT PERSONAL EQUIPMENT LIST

Necessary Equipment

- ___ 2 short-sleeve official uniform shirts (Scout or Venturer)

The following items are to be removed from your uniform: Rank, Leadership position.

Please leave: Council and Unit Number, World Crest, Jamboree Patch, Interpreter, Tote-N-Chit or OA patch on right pocket flap, and any Knots

- ___ 2 Scout shorts or Switchbacks (For Venturers, gray switchbacks – (recommended) or gray shorts at least mid-thigh in length)
- ___ 3 pair Scout socks (crew-length) (or equivalent for Venturers)
- ___ 3 pair (or equivalent) hiking socks
- ___ 2 T-shirts BSA type
- ___ Official BSA belt and buckle
- ___ Hiking boots, (proper fit and well broken in (for on the trail))
- ___ Sneakers – *A pair that can and will get wet.*
- ___ Rain coat or poncho
- ___ Stocking cap (or equivalent) cold-weather head gear
- ___ Sweater or jacket
- ___ Underwear, at least four sets
- ___ Long-sleeve shirt (only if cold in the evenings)
- ___ Warm Pants (if cold in the evenings)
- ___ Towels
- ___ Wash cloth
- ___ Toothbrush and toothpaste
- ___ Hand soap in container
- ___ Mirror
- ___ Brush and/or comb
- ___ Swimsuit – *Speedos and Bikinis are inappropriate!*
- ___ Backpack adequate for carrying **ALL** gear to camp
- ___ Chap-stick
- ___ Sunburn lotion
- ___ Insect Repellent
- ___ Two (2) Plastic 1-liter water bottle

- ___ Ground-cloth (about 8X10 ft waterproof)
- ___ Sleeping bag
- ___ Air mattress or foam pad
- ___ Flashlight with fresh batteries (bring extra batteries - tape terminals)
- ___ Personal first aid kit
- ___ Personal medication (*Must be noted on your Annual Health form and turned in at the bus. **All medication must be in pharmacy issued containers.** No loose pills in plastic bags; no pill-boxes)*)
- ___ Pen and Pencil (bring a couple extra)
- ___ Watch
- ___ Small Pocket Knife (palm size or smaller)
- ___ Scout Handbook

Optional Equipment

- ___ Work gloves
- ___ Camera
- ___ Compass
- ___ Pillow
- ___ Pajamas
- ___ Teddy Bear
- ___ Sewing Kit
- ___ *BSA Leaders Handbook*

All items are to be marked with your name.

Don't Bring:

- Food... *The Bears will like you if you do!*
- Fireworks
- Fixed Blade or Large Folding Knives
- Laser Pointers
- Money... *Nothing to buy until after Course*
- Electronics: Radios, Stereos, MP3 Players, iPods, Boom Boxes, Walkman, Computers, Cell Phones, or equivalent
- Other Items prohibited by Code of Conduct
- Irreplaceable items

Upon arrival in camp, 1 SFBAC-NYLT T-shirt, Cup, and Hat are issued.